

### **TGSE Tournament Rules**

- A strict enforcement of the Rules of Golf as published by the Royal & Ancient Golf Club of St Andrews will apply.
- Students must adhere to the Code of Conduct and General Rules of TGSE, as well as the rules and regulations of Royal Johannesburg & Kensington GC. Penalty for breach will be disqualification.
- Competitors must walk at all times during tournament play.
- Competitors must adhere to TGSE dress code, including the wearing of long trousers during 72-hole tournaments and collared shirts at all times.
- Scorecards must be handed to the designated member of the coaching team at the end of each round, complete with score as well as statistics on Fairways, Greens and Putts.
- The use of cellphones is strictly prohibited during tournament play unless in an emergency situation. Penalty for breach will be disqualification.
- A ball that comes to rest in a plugged lie through the green may be lifted, cleaned and dropped at the nearest point of relief.
- The ball must be played as it lies unless otherwise dictated by the tournament director before each round.
- Outside agents such as training aids and MP3's are not permitted. Penalty for breach will be disqualification.
- Competitors who arrive late for their designated tee-time will be penalised 2 strokes in strokeplay if they arrive ready to play within 5 minutes, thereafter disqualification will apply.

### **Order of Merit Details**

- The TGSE tournament schedule consists of 5 x 72-hole tournaments and 30 x 18-hole medals, which will count towards the Order of Merit.

- The criteria for points is as follows:

	18-Holes Tournament	72-Hole Tournament
1 <sup>st</sup> Place	1,000	1,000
2 <sup>nd</sup> Place	750	7,500
3 <sup>rd</sup> Place	600	6,000
4 <sup>th</sup> Place	500	5,000
5 <sup>th</sup> Place	400	4,000
6 <sup>th</sup> Place	300	3,000
7 <sup>th</sup> Place	200	2,000
8 <sup>th</sup> Place	100	1,000
9 <sup>th</sup> Place	75	750
10 <sup>th</sup> Place	50	500
Low Score of the Day	-	500
Personal Best (2008)	500	500
Score of 72	1,000	1,000
Score of 71	1,500	1,500
Score of 70	2,000	2,000
Score of 69	2,500	2,500
Score of 68	3,000	3,000
Score of 67	3,500	3,500
Score of 66	4,000	4,000
Score of 65	4,500	4,500
Score of 64	5,000	5,000
No Return	- 1,000	- 1,000

- Disqualification or retired hurt will not count as a round played.
- Players will be eligible for personal best points after 3 completed rounds.
- Students will have their Stroke Averages and Statistics calculated for the whole year.
- Trophies will be awarded for the Order of Merit Champion, Lowest Stroke Average, Junior Champion and Rookie of the Year (minimum of 12 tournaments completed).
- If a student falls out of a 72-hole tournament for any reason he will not be able to participate in subsequent rounds.
- The winner of each tournament will be required to make a speech.

### **Matchplay**

- A Matchplay tournament will run throughout the year.
- Each student will play every other student over 18 holes on a round-robin basis.
- The Elite Performance Director will set a sufficient time period for the games to be completed.
- Students will receive 2 points for a victory and 1 point for a half.
- Games that remain unplayed after the closing date will render zero points.
- A strict enforcement of the Rules of Golf as published by the Royal & Ancient Golf Club of St Andrews will apply.
- Matchplay games are not to be played on the same day as a Strokeplay tournament unless with the permission of the Elite Performance Director.
- The 4 leading points scorers after the closing date will go forward to 18-hole semi-finals, 1st place versus 4<sup>th</sup>, 2<sup>nd</sup> versus 3<sup>rd</sup>.
- The Final will be played over 36 holes.
- The Matchplay Champion will receive a trophy.

### **Vital Statistics**

The following statistics are recorded and evaluated to monitor progress.

- Order of merit points
- Stroke average
- Driving accuracy
- Greens in regulation
- Putts per round
- Putts per hole
- Hole-by-hole analysis
- Driving and approach shot result
- 1<sup>st</sup> putt length and result